

ESPORTS AGE GUIDE

This guide is designed to inform parents, children and teachers which competitivelyplayed video games are suitable for various age groups, from 3+ up to 18+. We've included official PEGI age ratings where possible, however some PC download-only games do not have age ratings, so we've also offered our own recommendations at points. See the blurb at the bottom of this infographic and below Counter-Strike for more information.

> For more information including typical game length and price, visit www.britishesports.org





GETTING STARTED: SPORTS GAMES IDEAL FOR CHILDREN AND FAMILIES









Violence that is not shown but is implied

Typical game length: under 10 mins



MULTIPLAYER ONLINE BATTLE ARENA (MOBA) GAMES AND MORE FOR TEENS

€ 5V5





Most-played MOBA Typical game length: 30-50 mins

Realistic looking violence towards non human looking characters, non realistic looking violence towards human characters, animated violence, some characters and costumes depict scantily clad women. 12+ *League of Legends holds a PEGI 12 rating. However, in order to play the game, the user has to accept the Terms of Use, which state that the proper age to play League is 13+, so players have to be 13 or over to be able to play League of Legends.





Fantasy battle arena matches Typical game length: 35-45 mins



5V5 🗳



Like League of Legends and Dota 2 but with shorter matches and Blizzard characters Typical game length:15-25 mins

Non realistic looking violence towards human characters, mild bad





Like other MOBAs but for smartphone and tablets only Typical game length:15-20 mins



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Team objective-based shooter with a cartoon-like art style Typical game length: 10-20 mins



Cartoon-like fighting game with Nintendo characters Typical game length: 5-10 mins

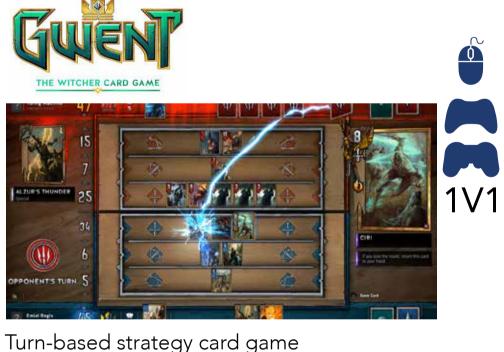
Non realistic looking violence towards human characters, violence in a sporting context

Smash Bros 4 and Smash Bros Melee are usually played competitively with a Gamecube controller. These games are not played competitively with the Wiimote



Battle royale game that includes resource gathering and construction elements Typical game length: 10 mins

Non-realistic looking violence towards human characters.



Turn-based strategy card game Typical game length: 10-15 mins

Mild bad language – images or sounds likely to be horrifying

Greek mythology-inspired MOBA with a third-person viewpoint Typical game length: 30 mins Non realistic looking violence towards human characters

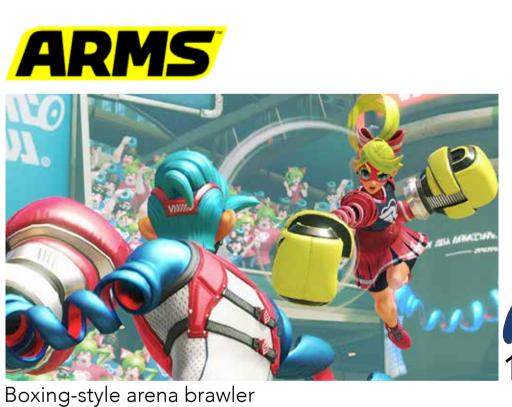
MAXIMUM VELOCIT



Team objective-based shooter with a catoon -like art style Typical game length: 10-20 mins Non realistic looking violence towards human characters



Classic 2D beat 'em up Typical game length: 1-2 mins per round, 5 mins per game Violence in a sporting context, mild bad language



Typical game length: 3-10 mins Non-realistic looking violence towards human characters





Fantasy RPG arena brawler Typical game length: 10mins (arena), 20-60mins (dungeon), varies (raiding/bosses)

Realistic looking violence towards non-human looking characters. Nonrealistic looking violence towards human characters. Mild bad language



MOVING ON UP: FOR OLDER TEENS

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Description: Sci-fi first-person-shooter Typical game length: 10 mins Realistic looking violence





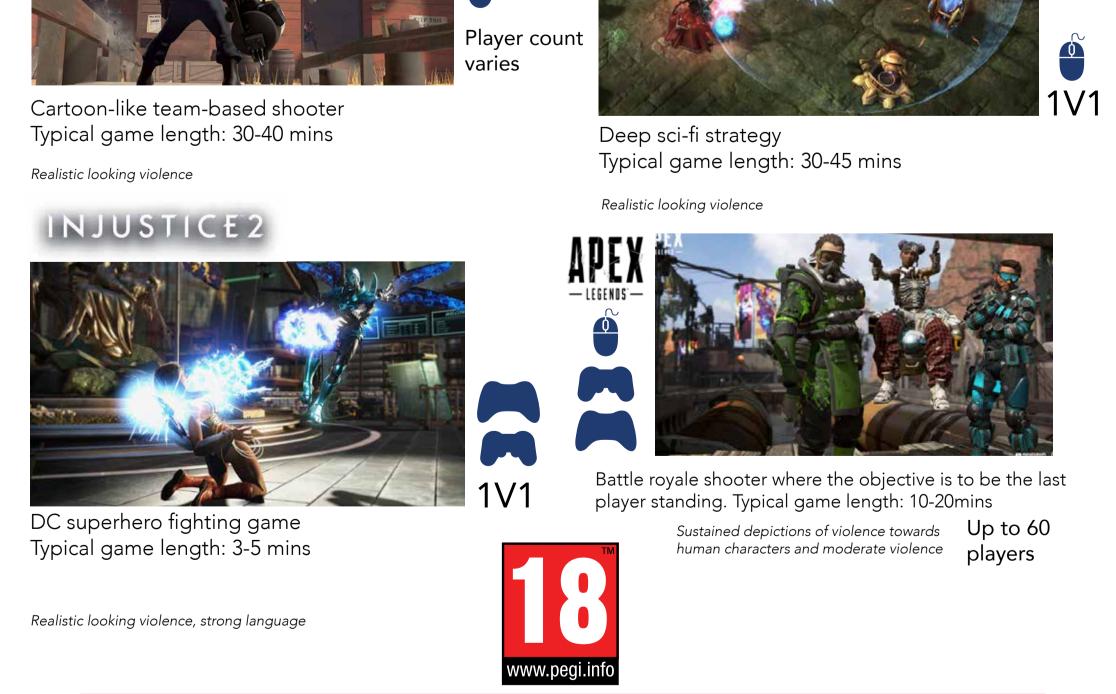


3D fighting game Typical game length: 5-10 mins Realistic looking violence









SHOOTERS AND BRAWLERS FOR ADULTS



Gory fighting game Typical game length: 1-2mins per round, 5mins or so per game Extreme violence, violence towards defenceless people, strong language

GALLOFDUTY



Military first-person-shooter Typical game length: 10-20 mins Extreme violence, violence towards defenceless people, strong language



Tactical first-person shooter

Typical game length: 3-5mins per round, max of 9 rounds per game

Violence towards defenceless people, strong language



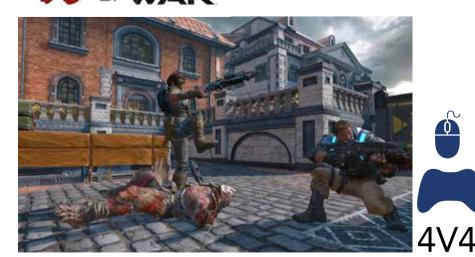
Battle royale game where the objective is to be the last man standing Typical game length: 10-30 mins



() **Player** count varies

Fast-paced first-person-shooter death matches Typical game length: 10 mins 18 age rating TBC







Sci-fi third-person-shooter Typical game length: 5-10 mins Extreme violence, violence towards defenceless people, strong language





Team-based shooter featuring terrorists vs counter-terrorists Typical game length: 15-40 mins

Violence towards defenceless people 16+* The game has an 18 rating on Xbox 360 and PS3, but the PC version doesn't technically have an age rating. The only PEGI record for a PC version of Counter-Strike is for a version passed in 2003 (Counter-Strike Source) when it got a PEGI 16.





World War II team-based shooter. Typical game length: Varies While this game is 18-rated, there are no age limits imposed on tournaments, unless the tournament organiser sets one.

- All major consoles already enforce PEGI ratings
- IARC International Age Rating Coalition. This provides a system for getting ratings worldwide for online products. This is at no cost to developers and provides recognised ratings by region. This means in the UK and Europe all Google Play and Microsoft apps and games have PEGI ratings. Oculus also joined recently. Discussions have been held with the other online platforms, with the aim of those joining too, so that PEGI ratings could appear on all platforms.
- While download-only PC games do not currently require an age rating, this may change in the near future discussions are ongoing.





