AOC SPORT FIFA 20 COLLEGE CHAMPIONSHIPS

KEY INFO FOR PARTICIPANTS

- Colleges must be a member of AoC Sport.
- Students must have a valid Gamertag or PSN ID and that it is visible as your nickname on the tournament roster.
- College students will form teams of three per tournament (Xbox/PS4), each playing a 12-minute (six minutes per half) 1v1 match in the Ultimate Team friendlies mode against opposing team in classic match.
- Each player will use their own ultimate team. Loan cards are banned.
- Default match time is 3pm each Wednesday. Fixtures will be on the website.
- In Swiss tournament structure, all fixtures must be played by the end of the week for the next round to be generated.
- Players should report their score and upload screenshots to their fixture page on the tournament website (Xbox/PS4) asap after their match.
- If the opponent does not turn up after 10 mins a default win can be claimed. Speak to an admin.
- Full ruleset on the tournament website (XboxPS4).
- Any form of cheating (unofficial / modified versions / assisting tools) will lead to disqualification and/or penalties.

CONTACT US:

If you would like assistance in taking part in esports competitions or the Championships, please let us know and we can aim to put you in contact with one of our current Champs team leaders.

Email | Schedule a call

SCHEDULE

Thursday 16th April – 7th May: Registration period & fill out rosters

Thursday 7th May: Registrations close

Wednesday 13th May – 24th June: Fixtures begin (swiss format)

Wednesday 1st July: Showcase finals

FIXTURES

For all fixtures (e.g. College A vs College B) there will be 3 rounds with 9 overall games being played by each college every week. All players will play 3 1v1 games per fixture.

Each individual player will use their own ultimate team. Loan cards are banned. Each match will be played in FIFA Ultimate Team's friendlies mode in classic match.

LOBBY SET UP:
Gameplay settings
- Classic match
- Difficulty Level: World Class
- Half Length: 6 minutes
- Stadium: FEWC Stadium (ensure you have completed the basic starter objectives to have this stadium unlocked)

Mandatory settings
- HUD: Player Name & Indicator
- Player Indicator: Player Name
- Time/Score Display: On
- Radar: 2D
- Gamertag Indicator: Off
- Scrolling Line Ups: Off
- Commentary Volume: 0
- Stadium Ambience: 8
- Music Volume: 0

Camera Settings
- Pro
- End to End
- Dynamic

Please note: this tournament is not affiliated with or sponsored by Electronic Arts Inc. or its licensors